The use of multicanonical Monte Carlo simulations to obtain accurate bit error rates in optical communications systems

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We apply the multicanonical Monte Carlo (MMC) method to compute the probability distribution of the received voltage in a chirped return-to-zero (CRZ) system. When computing the probabilities of very rare events, the MMC technique greatly enhances the efficiency of Monte Carlo simulations by biasing the noise realizations. Our results agree with the covariance matrix method over 20 orders of magnitude. MMC can be regarded as iterative importance sampling that automatically converges toward the optimal bias so that it requires less a priori knowledge of the simulated system than does importance sampling. A second advantage is that the merging of different regions of pdfs in order to obtain the entire pdf is not necessary in many cases.

The accurate computation of bit error rates (BERs) and the probability distribution function (pdf) of the received voltage in optical communications systems depends on modeling very rare events with probabilities on the order of 10^{-16}–10^{-6}. When forward error correction (FEC) is used, it is still important to accurately model the voltage pdfs prior to correction.[1] One traditional way of computing BERs and eye diagrams is to run Monte Carlo simulations and extrapolate the results under the assumption that the electrical voltage at the receiver after narrow-band filtering is Gaussian distributed in the marks (ones) and spaces (zeros). If the noise realizations in the Monte Carlo simulation are picked in an unbiased way, as is commonly done, this method cannot yield information about the tails of the pdf within a reasonable computational time. As a consequence, system designers often use a simplified approach in which they assume that the optical noise spectrum at the receiver is white, effectively neglecting the nonlinear signal-noise interaction in the fiber. This simplification is inappropriate for many long-haul optical communications systems. By contrast, the covariance matrix method does take into account the nonlinear signal-noise interaction and works for nonlinear systems.[2–4] However, it can fail in principle when the nonlinear noise-noise interaction in the fiber becomes large.

In this contribution, we apply the multicanonical Monte Carlo (MMC) simulation technique that was proposed by Berg and Neuhaus[5] in 1992. MMC is closely related to importance sampling[6] in the sense that both methods increase the number of events in the tail region of the pdf by biasing them. In standard importance sampling, one needs to guess what regions of the state space are the major source of the bit errors and devise a set of biases that will preferentially sample these regions. The MMC method automatically determines the bias by using an iterative procedure. The iterative procedure uses a control quantity to update the set of biases for the next iteration, so that as the iteration number increases, there tends to be an approximately equal number of hits in each bin of the histogram of the control quantity.[5] Moreover, the merging of different regions of a distribution[7] is not necessary in many cases. Recently, Yevick[8] successfully applied the MMC method to compute polarization mode dispersion (PMD) emulator statistics. In this paper, we outline the MMC algorithm, and we then employ it to compute the received voltage pdfs in an optical communications system and compare these pdfs with the pdfs that we previously computed using the covariance matrix method.[3]

We introduce a state space Γ with a probability density ρ, i.e., $\rho(\mathbf{z}) \geq 0$ and $\int_\Gamma \rho(\mathbf{z})\, d\mathbf{z} = 1$. When computing bit errors due to noise, Γ is the space of all possible amplified spontaneous emission (ASE) noise inputs at all amplifiers and all frequencies. We want to compute the pdf $p(V)$ for each value of the received voltage V. We partition Γ into M subspaces $\Gamma_k = \{\mathbf{z} \in \Gamma \mid (k-1)\Delta V \leq V(\mathbf{z}) < k\Delta V\}$, where ΔV is a small voltage difference, and $1 \leq k \leq M$. If $P_k = \int_{(k-1)\Delta V}^{k\Delta V} p(V)\, dV$ is the probability that $(k-1)\Delta V \leq V(\mathbf{z}) < k\Delta V$, then

$$P_k = \int_\Gamma \chi_k(\mathbf{z})\rho(\mathbf{z})\, d\mathbf{z}, \qquad (1)$$

where $\chi_k(\mathbf{z}) = 1$ if $\mathbf{z} \in \Gamma_k$ and $\chi_k(\mathbf{z}) = 0$ otherwise. One can use a standard Monte Carlo simulation to approximate P_k by

$$P_k \approx \frac{1}{N} \sum_{i=1}^{N} \chi_k(\mathbf{z}^i), \qquad (2)$$

where the $\mathbf{z}^i$ are N random sample points in Γ, selected according to the probability density ρ.

The goal of any biasing scheme, including MMC, is to reduce the variance of the sum in Eq. (2) by introducing a positive *biasing pdf* $\rho^*(\mathbf{z})$. We rewrite Eqs. (1) and (2) as[6]

$$
\begin{aligned}
P_k &= \int_\Gamma \chi_k(\mathbf{z}) \frac{\rho(\mathbf{z})}{\rho^*(\mathbf{z})} \rho^*(\mathbf{z})\, d\mathbf{z} \\
&\approx \frac{1}{N} \sum_{i=1}^N \chi_k(\mathbf{z}^{*,i}) \frac{\rho(\mathbf{z}^{*,i})}{\rho^*(\mathbf{z}^{*,i})},
\end{aligned}
\tag{3}
$$

where the $\mathbf{z}^{*,i}$ are sampled from $\rho^*(\mathbf{z})$ instead of $\rho(\mathbf{z})$. The ratio $L = \rho(\mathbf{z}^{*,i})/\rho^*(\mathbf{z}^{*,i})$ is called the likelihood ratio. The variance of the sum in Eq. (3) is zero if the optimal biasing pdf $\rho^*(\mathbf{z}) = \rho^*_{\mathrm{opt}}(\mathbf{z}) = \chi_k(\mathbf{z})\rho(\mathbf{z})/P_k$ is used. However, $\rho^*_{\mathrm{opt}}(\mathbf{z})$ depends on P_k and hence is initially unknown. In standard importance sampling, one uses physical intuition to guess a biasing pdf that is close to ρ^*_{opt}. The MMC algorithm instead iterates over biasing pdfs $\rho^{*,j}$ that approach ρ^*_{opt}. We define $\rho^{*,j}$ for the jth iteration by

$$
\rho^{*,j}(\mathbf{z}) = \frac{\rho(\mathbf{z})}{c^j P_k^j}, \qquad \mathbf{z} \in \Gamma_k.
\tag{4}
$$

The quantities P_k^j satisfy $P_k^j > 0$ and $\sum_{k=1}^M P_k^j = 1$, where we recall that M is the number of partitions of the state space, and c^j is an unknown constant that ensures $\int_\Gamma \rho^{*,j}(\mathbf{z})\, d\mathbf{z} = 1$. The vector of the P_k^j is the key quantity in the MMC algorithm and completely determines the bias. The P_k^j are updated after each iteration such that after a number of iterations, the expected number of samples in each bin of the histogram is $\langle \sum_{i=1}^N \chi_k(\mathbf{z}^{*,i}) \rangle = N/M$ and is hence independent of k.[9] Substituting this value in Eqs. (3) and (4) yields $c^j \to M$ and $P_k^j \to P_k$.[10] We will discuss the assumptions under which this convergence can be achieved in a later publication.

Within each MMC *iteration* j, we employ the Metropolis algorithm[11] to produce a random walk of *samples* $\mathbf{z}^{*,i}$ whose distribution equals $\rho^{*,j}(\mathbf{z})$. We consider a Markov chain of transitions consisting of small steps in the noise space. Each transition goes from $\mathbf{z}^{*,i} = \mathbf{z}_a^* \in \Gamma_k$ to $\mathbf{z}_b^* = \mathbf{z}_a^* + \epsilon^j \Delta\mathbf{z}$, where $\Delta\mathbf{z}$ is random and symmetric, *i.e.*, it does not favor any direction in Γ, and the transition is accepted with probability π_{ab}. If a transition from $\mathbf{z}^{*,i} = \mathbf{z}_a^*$ to $\mathbf{z}_b^*$ is accepted, we set $\mathbf{z}^{*,i+1} = \mathbf{z}_b^*$, and otherwise we set $\mathbf{z}^{*,i+1} = \mathbf{z}^{*,i} = \mathbf{z}_a^*$.

In our simulations, ρ is the product of the pdfs of all ASE noise inputs at each amplifier and each frequency, which we assume to be independent identical Gaussian pdfs ρ_l with $\rho = \prod_{l=1}^d \rho_l$, where d is the dimension of Γ. We consider the perturbation of the noise component in each bit $z_{a,l}^*$ of $\mathbf{z}_a^*$ separately, and accept or reject it independently with the probability $\min\left[\rho_l(z_{b,l}^*)/\rho_l(z_{a,l}^*),\, 1\right]$. We pick each perturbation Δz_l from a zero mean symmetric pdf. We obtain a trial state $\mathbf{z}_b^*$ in which only some of the components are different from their previous values in $\mathbf{z}_a^*$. Next, we compute k_b and finally accept the step from $\mathbf{z}_a^*$ to $\mathbf{z}_b^*$ with the probability $\min\left[P_{k_a}^j/P_{k_b}^j,\, 1\right]$. The compound transition probability is hence

$$
\pi_{ab} = \left\{ \prod_{l=1}^d \min\left[\frac{\rho_l(\mathbf{z}_{b,l}^*)}{\rho_l(\mathbf{z}_{a,l}^*)},\, 1 \right] \right\} \min\left[\frac{P_{k_a}^j}{P_{k_b}^j},\, 1 \right].
\tag{5}
$$

The probability ratio π_{ab}/π_{ba} equals $\rho^{*,j}(\mathbf{z}_b^*)/\rho^{*,j}(\mathbf{z}_a^*)$, which is the detailed balance condition that ensures that the limiting (stationary) distribution for infinitely many steps of this random walk is $\rho^{*,j}$.[11]

In each iteration, the perturbation coefficient ϵ^j is constant for all samples. After each iteration, we adjust ϵ^j so that the *acceptance ratio* α, which is the ratio of the number of accepted steps to the total number of steps N, is close to 0.3. The minimum required number of samples N of this random walk depends on the average step size $\alpha\epsilon^j \langle|\Delta\mathbf{z}|\rangle$ and is hence system-dependent. The noise realizations are recorded in the histogram $H^{*,j}$, where $H_k^{*,j} = \sum_{i=1}^N \chi_k(\mathbf{z}^{*,i})$ is the number of the $\mathbf{z}^{*,i}$ in iteration j that fall into Γ_k. The P_j^k are updated after each MMC iteration using the recursion relations given in[9] based on the histogram $H^{*,j}$. As j increases, the expected number of samples $\langle H_k^{*,j} \rangle$ becomes independent of the bin number k, which implies that $P_k^j \to P_k$.

We note that we could in principle also pick all perturbations at the same time and accept the entire step with the probability $\min\left[\rho(\mathbf{z}_b^*)P_{k_a}^j/\rho(\mathbf{z}_a^*)P_{k_b}^j,\, 1\right]$. The advantage of our individual perturbation method is that we can use significantly larger perturbations ϵ^j. However, this method only works in problems where the pdf ρ factors into independent pdfs ρ_l.

In the first iteration, one can set $P_k^1 = 1/M$ or use an initial guess for the P_k^1. We have used both approaches. To update the P_k^j at the end of iteration j, we initially set P_1^{j+1} to an arbitrary positive value and use the recursion relations[9]

$$
P_{k+1}^{j+1} = \frac{P_k^{j+1} P_{k+1}^j}{P_k^j} \left(\frac{H_{k+1}^{*,j}}{H_k^{*,j}} \right)^{\widehat{g}_k^j},
\tag{6a}
$$

$$
\widehat{g}_k^j = \frac{g_k^j}{\sum_{l=1}^j g_k^l}, \qquad g_k^l = \frac{H_k^{*,l} H_{k+1}^{*,l}}{H_k^{*,l} + H_{k+1}^{*,l}},
\tag{6b}
$$

where in addition we define $\widehat{g}_k^j = 0$ if $g_k^j = 0$ and $g_k^l = 0$ if $H_k^{*,l} + H_{k+1}^{*,l} = 0$. The exponent $0 \le \widehat{g}_k^j \le 1$ hence depends on all previous iterations. Finally, we normalize the P_k^{j+1} so that $\sum_{k=1}^M P_k^{j+1} = 1$.

We applied the MMC algorithm to a 10 Gb/s, single-channel chirped return-to-zero (CRZ) system of length 6,100 km that resembles a submarine system. Previously, we have computed the pdf of the received voltage in this system using the covariance matrix method and compared its results to standard Monte Carlo simulations.[3]